

# ORBA Roleplaying Game System HERO SHEET

For the rules version of June 28, 2017

**CHARACTER NAME:** \_\_\_\_\_

**PLAYER:** \_\_\_\_\_

**Devotion Rank** \_\_\_\_\_ **Focus** \_\_\_\_\_ *Maximum* \_\_\_\_\_ *Current* \_\_\_\_\_

### Peace Abilities:

<i>Rank</i>	<i>PA</i>		<i>Rank</i>	<i>PA</i>	
_____	_____	<b>Strength</b>	_____	_____	<b>Mind</b>
_____	_____	<b>Coordination</b>	_____	_____	<b>Persuasion</b>
_____	_____	<b>Endurance</b>	_____	_____	<b>Willpower</b>

### War Abilities:

<i>Rank</i>	<i>PA</i>		
_____	_____	<b>Attack</b>	
_____	_____	<b>Defense</b>	<b>Base Defense for the Round:</b> _____
_____	_____	<b>Wits</b>	

### Attack Form Grades:

\_\_\_\_\_ **Power**  
\_\_\_\_\_ **Speed**  
\_\_\_\_\_ **Deception**  
\_\_\_\_\_ **Annoyance**  
\_\_\_\_\_ **Resourcefulness**

### Defense Form Grades:

\_\_\_\_\_ **Fortitude**  
\_\_\_\_\_ **Reflexes**  
\_\_\_\_\_ **Discernment**  
\_\_\_\_\_ **Patience**  
\_\_\_\_\_ **Awareness**

### Techniques:

<i>Rank</i>	<i>Used? ("X")</i>	<i>Name</i>
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

